



NATIONAL ENDOWMENT FOR THE

Humanities

OFFICE OF COMMUNICATIONS

LIST OF NEH-FUNDED GAMES

Date	Title	Description	Format	Grantee	Institution	Grant Award
2010	<i>Drama in the Delta</i>	Historic simulation exploring the racial dynamics of a wartime internment camp in the Arkansas Delta	Game	Emily Roxworthy	University of California, San Diego	\$50,000
2010	<i>Mission US</i>	Explores various events in US history from the American Revolution to the Civil Rights movement	Game	Sandra Shepherd	WNET	\$235,000
2010	<i>Past/Present</i>	Immersive history game about life in a New England mill town in 1906	Game and accompanying website	Luis Alvarez	Center for New American Media	\$300,000
2011	<i>The American Guide Game</i>	Teaches players about the Federal Writers' Project and America during the Great Depression	Game	Andrea Kalin	Stone Soup Productions	\$50,000
2011	<i>Meeting the Earthworks Builders</i>	Educational game targeted to grades 4 - 8 about American Indian earthworks	Game	Michelle Aubrecht	Ohio University	\$49,000
2011	<i>Pox in the City***</i> <i>Pox and the City</i>	Game-based simulation for exploring the early history of the development and history of the smallpox vaccination	Game	Lisa Rosner	Stockton College	\$49,000
2012	<i>Mission US</i>	Explores various events in US history from the American Revolution to the Civil Rights movement.	Mobile Game	Sandra Shepherd	WNET	\$35,000

2013	<i>Traveling While Black</i>	Based on The Negro Motorist Green Book, first published in 1936 with advice for African Americans traveling in the Jim Crow South.	Proof-of-concept game prototype	Woo-Jung Cho	Independent Feature Project	\$30,000
2014	<i>Orientation for the Mississippi Freedom Project: An Interactive Quest for Social Justice</i>	Historical events surrounding orientation sessions at Western College for Women in preparation for the Mississippi Summer Project, in which students trained for civil rights activism in Mississippi in June 1964.	Location-based game	Ann Armstrong	Miami University Oxford	\$59,994
2014	<i>Walden, A Game</i>	Exploration and simulation of Thoreau's first year at Walden Pond.	Game	Tracy Fullerton	University of Southern California	\$400,000
2014	<i>The Pox Hunter</i>	Explores the historical outbreak of smallpox in Philadelphia	Game	Lisa Rosner	Richard Stockton College	\$100,000
2015	<i>Chrono Cards</i>	Card game that allows players to investigate the choices that led to the American Revolution	Game	Tracy Fullerton	University of Southern California	\$100,000
2015	<i>Lost and Found</i>	Explores the co-existence of ancient Jewish and Islamic laws.	Game	Owen Gottlieb	Rochester Institute of Technology	\$100,000
2015	<i>Mission US</i>	Explores various events in US history from the American Revolution to the Civil Rights movement.	Game	Sandra Shepherd	WNET	\$400,000